

DEFENSIVE AND COMPETITIVE BIDDING	
OVERCALLS (Style: Responses: 1 / 2 Level; Reopening)	
1 level overcall can be light	
RESPONSES: 3 level mixed (can be preemptive fav)	
Jump Q = mixed	
New suit at 1 or 2 level F one round ; at 3 level GF	
Jump shift preemptive; 2♣ resp to 1M overcall = asking	
INT OVERCALL (2nd/4th Live; Responses; Reopening)	
2 nd position = 15-18 responses as over 1nt opening	
4 th position = 11-17 responses Stayman-transfers-size ask	
JUMP OVERCALLS (Style; Responses; Unusual NT)	
Weak responses: 2nt asks	
Unusual NT = 2 lower unbid suits	
Reopen: jump overcall = intermediate; 2nt = 19-20	
DIRECT & JUMP CUE BIDS (Style; Response; Reopen)	
Style Michaels (unless they show 2 or fewer) wide range	
(1m) 3m = usually natural ; (1m) 2m = natural if they show 2 or fewer in suit	
(1c) 2d = michaels if 1c can be 2 or fewer	
(1d) 2H = michaels if 1d can be 2 or fewer; 3d supermichaels	
VS. NT (vs. Strong/Weak; Reopening;PH)	
Vs STR Dbl = 4 major, longer minor - vs WEAK Dbl = penalty	
2♣ = Ms	2♣ = Majors
2♦ = one Major	2 Red = Trans (canape)
2M – Nat and a minor	2♠ = Nat and minor
	2N = ♥ and minor
	3M = (21) 5-5 +
VS.PREEMPTS (Doubles; Cue-bids; Jumps; NT Bids)	
Double = TO , higher they are the more it is points	
TRANSFER LEB after weak 2 -2nt	
(2M) 3M asks stoppers; Roman Jumps, many two suited cues	
VS. ARTIFICIAL STRONG OPENINGS- i.e. 1♣ or 2♣	
Double = Ms; NT = ms,2♣ =M's 2♦ = multi; 2M = Natl with m (5+5+)	
OVER OPPONENTS' TAKEOUT DOUBLE	
1M (DBL) transfers; 1M (x) 2nt = LR plus, 1m (x) 2nt = weak raise;	
1m-(x)3m = LR; 1x (x) 1 level 1 rd force	

LEADS AND SIGNALS			
OPENING LEADS STYLE			
	Lead	In Partner's Suit	
Suit	3 rd even	same	
NT	2 nd /4 th ; 5 th in opp's suit	3 rd best	
Subseq	Same but some att and 3/5th best middle of hand		
Other: Honor leads depend on how many we have in the suit led(3 rd even)			
Jack denies, 10,9 = 0 or2 higher AFTER TRICK 1			
LEADS			
Lead	Vs. Suit	Vs. NT	
Ace	AKx;AK	Asks att	
King	AK, KQx, switch to sing	Asks count or unblock	
Queen	QJ(s)	Qj(x), KQxx, KQJx asks att for jack or higher	
Jack	J10(x) , HJ10	J10x, J10xx, HJ10xx, KQJx, Qjxx asks att for 10 or higher	
10	10x, H109	109xx, HJ10x,H109xx	
9	(x, KJ9 or KJ9x or sixth	H109x	
Hi-X	xx	xxx maybe xxxx,2 nd best	
Lo-X	Low from odd, 3 rd even	Normally from an honor	
SIGNALS IN ORDER OF PRIORITY			
	Partner's Lead	Declarer's Lead	Discarding
1	Hi = Encouraging	Hi = even	Standard c/a; O/E
Suit 2	Hi = even	Hi= even	Standard count
3			SP
1	Hi= encouraging	Smith	Standard attitude;O/E
NT 2	Hi = standard count	Standard count	Sp; O/E
3	S/P		
Signals (including Trumps): Smith vs No Trump, SP when trumps played against suits			
DOUBLES			
TAKEOUT DOUBLES (Style; Responses; Reopening)			
Style: support for unbid suits (might not have clubs after 1M)			
Responses: Cue F to agreement; jumps in same m = M's 5/5			
Reopening: can be light			
SPECIAL, ARTIFICIAL & COMPETITIVE DBLS/RDLS Neg dbls, Resp X, including snapdragon			
Maximal overcall DBL to 3M			
Support DBL & RDBL to 2M, 3 level with extras			
Many low level doubles are TO; 4 th suit xs; try for 3nt			

W B F CONVENTION CARD
<p>CATEGORY: GREEN</p> <p>NCBO: USBF</p> <p>PLAYERS: Kerri Sanborn-Jill Meyers</p> <p>EVENT Women</p>
SYSTEM SUMMARY
<p>GENERAL APPROACH AND STYLE</p> <p>5 card M 1st & 2nd; 1M 1nt = SF</p> <p>Fairly light opening NV bids</p> <p>Preempts can be light</p> <p>1NT opening 14+ to 17- 2/1 response out of competition = GF</p>
SPECIAL BIDS THAT MAY REQUIRE DEFENSE
2♦ = weak one major
2M = weak (less than opening hand) with that major and a minor
(at least 5/5)
3N = broken minor preempt
4m = Namyats
RESPONSES:
1♣-2♦ = weak 5S, 4+ H,
1♣ 2♥ = inv 5♠ 4♥
1♦ 2♥ = 5/4+ M's weak; 1♦ 2♠ = 5/4 M's INV (3♣ ask())
1!C 2!S= NT INV
COMP: transfers after 1M (x) or 1M o'call or bal (x)
Inv m after 1M o'call; 1m (1H)2H= 6+S inv+; 1m (1H) 2S= natural, constructive,NF
SPECIAL FORCING PASS SEQUENCES
Pass then pull is stronger than taking initial action
IMPORTANT NOTES

OPENING	TICK IF ARTIFICIAL	MIN. NO. OF CARDS	NEG.DBL THRU				
				DESCRIPTION	RESPONSES	SUBSEQUENT ACTION	COMPETITIVE & PASSED HAND BIDDING
1♣		3	5m	Longest suit with unbal ; Open 1♣ with most 4-4 m's and 3-3	1M may have longer ♦; 1NT=6-10; 2NT=13-15GF; 3NT-15-17;3 level over=SPL by PH, NAT by UPH; 3 level under=Nat INV; INV m; 3m mixed, can be weakish nv; 2♥=5-4 M 9-11;1!C 2♦=5+4+M's wk;1♣ 2♠=NT INV	1NT rebid may have 4 card M with 3♣;2 way checkback/1NT rebid by UPH; 2♣ TRF 2♦ by PH;XYZ/ 1m 1x 1M; 4 th suit GF usually; ART relay/reverse; TRF/2NT rebid; Spiral after O's M raise;after M's jump, 3!C ask, 2NT good/bad; 3♦ - GF	Fit jumps to 4 level in comp. Neg X of 1♥ shows 4+ ♠ Cue 2♥= inv + in ♠ Inverted after 1♥ overcall, 1♠ denies 4 ♠
1♦		3	5m	See 1♣; only 3 if 4432	See 1♣ 1!D 2!H=54+ M's wk, 1!D 2!S=54 M's INV	See 1♣	
1♥		5 (4)	5m	May be 4 card suit 3 rd or 4th	1NT = semi F; 2/1 GF- 1M 2♣ may be 2 ♠ (rare one)only;2♠= 5-3M's GF;2NT= LR+; 3m = nat,inv;3M jump=mixed to PRE; 3♠= mini SPL any suit by UPH; 3NT,4m=SPL12-14	SPL; 2♠= ART reverse; short suit GT	PH = 3+ card drury , void splinters, 1M 3n = 4M bid with an ace; TRF/ DBL
1♠		5(4)	5m	May be 4 card suit 3 rd or 4th	See 1♥ except 3♥= inv ♥; 3N = mini SPL,any suit	3♣ jump shift can be ART	See 1♥
INT			3S	14+-17 may have 5M or 6m	Stayman, Jacoby Transfer, Texas , Gerber		Leb, TRF Leb; Texas, neg X
2♣	V	0		STR/ART/ F2NT or 3M	2♦ waiting; 2M 5+ two of top three honors;	2♣-2♦-2♠-3♣ = 2 nd negative	After X, P=neg, 2♦=values
					3m good suit; KOKISH inversion, 3♥ rebid = ♥+♠, 3♠=♥+♠, 3♣=♥ one suit	2♣ 2♦ -3M = 4 card M, primary !D 2♣-2♦-3NT = long m approx.. 20-21 HCP	Interference,X= values thru 3 level, then 2 nd neg
2♦	V	0		Weak in a M, usually six card suit 5-bad 11	2/3 ♥/♠ = Pass/Correct; 4♣ asks trf; 4♦ asks suit; 2nt Inquiry	O bids corresp m with min other/M with max, 3nt = good suit	4♣=pre kc for M, 4nt= BW
2♥		5		5+♥&5+m weak 4-10 HCP	2nt asks m, 3 new suit = force	After ask, 4m=6rkc for m/4NT for M	Max answer starts with 1 kc
2♠		5		5+♠&5+m weak 4-10 HCP	See 2♥	See 2♥	See 2♥
2NT				19+-21, may have 5M or 6m	Stayman, Jacoby Trans.,2 under ST, 3♠=1/2 m's		
3♣		6		Natural may be weak favorable	Relays with 3♦ f 3♥		XX= runout
3♦		6		See 3♣	New suit forcing		“
3♥		6		See 3♣	See 3♦		“
3♠		6		See 3♣	See 3♦		“
3NT	V			Broken minor	4♣ = P/C; 4♦ = kc; 4nt says bid one under at 6 level with 8 card suit		
4♣		7		NAMYATS Solid ♥ 8.5 tricks	Bid 4M to play, 4♦ =1/3 KC's slam; 5 new = 2losers; 4NT = void in M slam try		
4♦		7		NAMYATS Solid ♠ 8.5 tricks	See 4♣;m 4♥ = 1/3 KC; 4♠ to play, etc		
4♥		6		Vary by vul	4♠= NF		
4♠		6					
4NT	V			Specific Ace Blackwood	5♣=0; 5♦/♥/♠ show that ace; 5n = ♣ A 6 level = two aces c/t/s	Pass= always first step in interference if lower than T, after X=even/P=odd	
5♣		7				HIGH LEVEL BIDDING	
5♦		7				RKCB -0314, some dbl KC, Exclusion KC, Preempt BW,GSF; kickback	

Sanborn-Meyers Supplement

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After 1NT Open;

TRF's, 2D 2H; 2S = 5-5 M's inv

2S = clubs or size ask or game only either m/short in other

2NT= D's or both m's weak

3C = Puppet

3D= both m's GF

3M= Spl with 3 other M, GF

1NT 2C; 2D 3M = 4 cards with 5 other M

2C; 2D/H 2S = 5 cards lite Inv.

2C; 2M 3 other M= ST , fit SPL somewhere, relay for lo,mid,hi

2C; 2M 4C = Bal ST, fit

2C; 2M 4D = RKC fit

2C; 2D 4D/H = Delayed Texas

2C; 2D 4C/S = SPL, 4441 ST